



SUBCONTRACTORS - DATE 02/15/26 - 02/21/26

Subcontractor Safety

Brieser Construction is responsible for the safety of our subcontractors. We want to emphasize that even though they may not be wearing a Brieser hardhat, they are to work to the same safety standards as we are held to. Therefore, here are few items to address/look for when we have a subcontractor working on our jobs.

- Make it a point to introduce yourself if you don't already know them, and make sure you have each other's contact information.
- Make sure they are wearing all the proper PPE.
- Make sure they have any site-specific training required.
- Make sure they are aware of the emergency procedures for that site.
- Give them a quick brief addressing the fact that their tools and cords must be in good condition.
- If they are working at heights, confined spaces or may be doing a LOTO, it is our responsibility to ensure they are following proper protocols. If you are not sure what those requirements may be, please contact your supervisor or safety.
- In the event a subcontractor will be performing any excavations, check to see if any underground drawings have been reviewed, has a JULIE been called in and cleared or have there been any markings that need to be refreshed and identified.
- Periodically check on the subcontractor throughout the day to ensure they have adopted our safety culture. If they are deviating from our standards, please intervene and let them know what is expected. If you feel that they are not following our standards, notify your supervisor or safety and they will address it either directly with the crew or with their supervisor.
- **DO NOT BE SHY ABOUT STOPPING ANY UNSAFE BEHAVIOR!!** At the very least, it could prevent an incident. Better yet, it could save a life!!

Please do your due diligence when working with our subcontractors, as their actions directly affect Brieser Construction and our relationship with our customers. Treat them with respect and professionalism while helping them on a successful path of safe work.



